

clydecarver@gmail.com

+31 6 45 85 90 12

github.com/clydedev · x.com/clydedev

linkedin.com/in/clyde-carver

Hong Kong · U.S. citizen

Relocating to New York

CLYDE CARVER

Developer Relations & Partner Engineering · Prediction Markets

PROFILE

Developer relations and partner engineering at a prediction-market exchange: technical contact for market makers, custody desks, and agent builders integrating over REST, WebSocket, and order entry. Polymarket grantee (2025); ran a cross-venue market maker on Polymarket CLOB V2 with live capital. Four years of Web3 infrastructure before that. I believe in prediction markets serving as net-positive infrastructure that benefits society.

WORK EXPERIENCE

Limitless Exchange Hong Kong / remote

MAR 2026 – PRESENT

Developer Relations & Partner Engineering

- Own technical onboarding for third parties integrating over REST, WebSocket, and order entry: 39+ qualified partners taken from scoping and API mapping through go-live, including institutional market makers, a custody platform, and the exchange's first Web2 iGaming integration.
- Primary technical contact after onboarding: triage integration issues, reproduce against production, and coordinate fixes with engineering; run the Builders chat and a partner tracking process for blockers and response times.
- Own the developer surface: public documentation with an MCP endpoint for LLMs, four official SDKs (TypeScript, Python, Go, Rust), integration guides and code samples, the cookie-to-API-key auth migration with a partner grace period, and programmatic access control.
- Market-maker relations and platform feedback: infrastructure sessions with institutional market makers, async settlement flows, a breaking-change process (announcement channels, API versioning, pre-deployment notice windows), and bi-weekly retrospectives that turn partner feedback into roadmap items.
- Technical support for partnerships and sales: partner calls and due diligence on API and infrastructure questions; built and open-sourced agents-limitless-starter for programmatic trading; represented the exchange at Consensus HK 2026 and DAS New York.

Neutron (Hadron Labs) New York / remote

MAR 2025 – MAR 2026

Developer Relations / Solutions Engineer

- Builder relations for the CosmWasm ecosystem: trading bots, arbitrage, on-chain automation. Rebuilt Neutron and CosmWasm docs (neutron-docs ★21). BTCfi partner integrations for BTC Summer (Lombard, Solv, Ether.fi, Bedrock).

SG-1 Berlin / remote

MAY 2022 – MAY 2025

DevOps Architect

- Validator infrastructure across 15+ Cosmos networks (Cosmos Hub, Osmosis, Akash, Saga): ~\$250M+ delegated, 99.99% uptime; monitoring, alerting, HA.

Evmos Berlin / remote

JAN 2024 – DEC 2024

DevOps Engineer

- Cross-chain infrastructure for Cosmos ↔ EVM integrations (incl. XRP EVM sidechain); indexers, explorers, and services in Go, Node.js, Cosmos SDK; partner onboarding guides.

Independent & open source

2021 –

Founder work and contributions across 11 external organisations

- Co-founder, Agent88 HK: managed AI-agent deployments for Hong Kong SMEs (query handling, sales follow-up, reporting), human approval before anything is sent. Founding engineer, PrepEx.ai (AI-assisted language assessment). Defillama TVL and yield adapters merged upstream. 1st place, Hackmos 2023. Earlier: DevOps at Rabobank, IT risk at ING.

PREDICTION MARKETS · POLYMARKET

- AIGG / VigVinnie, Polymarket grant (2025): Twitter-native agent answering market-discovery questions in ~30 s with analysis and trading links. Live indexing, semantic matching, DSPy + Perplexity, PostgreSQL. Public docs: clydedev.gitbook.io/aigg
- Cross-venue market maker on Polymarket CLOB V2, live capital: Polymarket book over WebSocket, quotes on a second venue, hedged back on Polymarket. Break-even maker rebate 0.53% of notional; same-day match-winner markets identified as the viable class.
- Polymarket → Limitless migration guide: order models, signing schemes, and fees mapped line by line.

SKILLS

Exchange & trading REST / WebSocket order entry, EIP-712 order signing, HMAC auth, CLOB mechanics, fees, taker delay, Market-maker onboarding, Rate-limit tiering · **Developer platforms** API & SDK auditing (TS, Py, Go, Rust), Developer documentation, Integration guides & code samples, CI docs-drift checks, MCP servers · **AI systems** LLM pipelines (DSPy), Retrieval & reranking, Agent trading frameworks · **Infrastructure** Terraform, Cloudflare, Cloud Armor, KMS, Validators & node operations, Prometheus / alerting / HA · **Languages** English, Spanish (fluent), Dutch (working)